

# kaitlin yu

## 3D animator

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yukaitlin@gmail.com

## education

### SCHOOL OF VISUAL ARTS 2018–2022

- Bachelor of Fine Arts
- Honors Computer Art, Animation, and VFX

### ANIMATION MENTOR Spring 2023

- Body Mechanics with Zachary Rahman

## awards

**SHATTERED** (2022)  
Co-director, lead animator, lead compositor, editor, and producer

- ASIFA-Hollywood AEF Student Scholarship
- SVA Alumni Scholarship
- Students' Choice Award

## skills

- 3D Animation
- Previs/Layout
- Rigging
- Modeling
- Texturing/look dev

## software

- Autodesk Maya
- Arnold Renderer
- Advanced Skeleton
- Substance Painter
- Nuke Foundry
- Adobe Suite
- Blender
  
- AirTable, Shotgrid, Google Workspace

## experience

- Work closely with directors and producers to achieve creative direction, address client notes, and follow schedule
- Address director notes and deliver shots on tight deadlines
- Collaborate with animators to ensure shot continuity

### HORNET – Freelance 3D Animator Nov 2023

- Set up cameras, animated 5 shots on Kroger commercial

### FRAMESTORE – Freelance 3D Animator Oct 2023–Nov 2023

- Animated 2 shots on Geico “Leo the Lizard” spot

### HORNET – CG Intern May 2023–Oct 2023

- Created previs, animated 10+ shots, and posed stills for 2023 Kroger holiday spot “Cuisine Exchange”
- Created previs and animations on Chipotle project
- Modeling, rigging, and look dev for Kroger and McDonalds

### HOPR – Freelance 3D Animator Apr–May 2023, Nov–Dec 2022

- Shot animation, previs/layout, prop rigging for the following:
- Google “I/O FLIP Launch,” “2022 year in review,” unreleased 5-minute internal short

### PDA.NYC – Freelance 3D Animator Apr 2023

- Modeling, rigging, and animation of a 10-sec Lego dog AR lens

### JABIMATION – Freelance 3D Animator Oct–Nov 2023

- Created shot animation, various idles, and 30+ cycles to populate the background on an unreleased project

### FREE RANGE VFX – 3D Animation Mentee Sep–Oct 2023

- 7-second lipsync animation, mentorship with Shayne Ryan

## leadership

### EVENTS ASSISTANT – Asians in Animation (AIA) Sep 2022–Present

- Organize high-stakes events that provide resources for Asian artists in animation, like virtual panels and studio tours
- Assign tasks to other AIA departments and supervise progress
- Successfully propose an updated Events production pipeline
- Train incoming Events Assistants about pipeline, communication